

#### **W6**

Concurrent Session Wednesday 10/24/2007 1:45 PM

JUMP TO:

Biographical Information
The Presentation

### Bringing Shrek to Life: Software Testing at DreamWorks

Presented by:

Anna Newman, Dreamworks Animation

Presented at:
The International Conference on Software Testing Analysis and Review
October 22-26, 2007; Anaheim, CA, USA



#### **Anna Newman**

Anna Newman is the DreamWorks Animation Quality Assurance Manager. She has 15 years experience in Quality Assurance managing testing in a diverse set of environments. Anna has built and managed QA teams for ecommerce at CommerceOne, desktop publishing for Adobe, and internet applications at Intuit. She has found her true calling "peeling the onion" of animation software. To build a great QA department you must also become a world class service organization, and Anna and her team have been rewarded with film credits for their efforts at DreamWorks Animation. Anna has presented on computer graphics and testing at SIGGRAPH 2004, and organizes and hosts the annual QA Birds of a Feather session at SIGGRAPH.

### Bringing Shrek to Life: Software Testing at DreamWorks Animation

Anna Newman

QA Manager

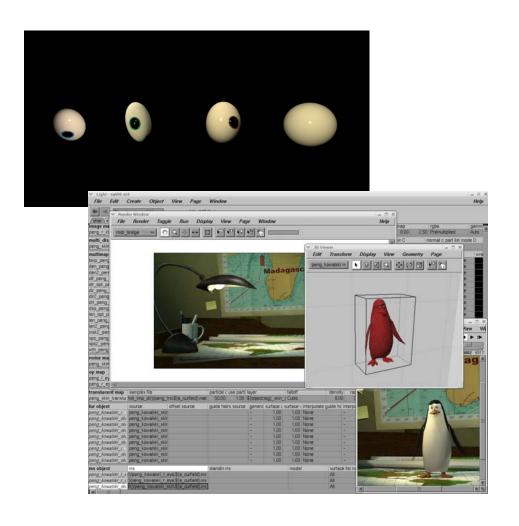
DreamWorks Animation

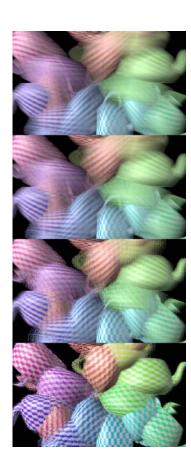


# We Don't "Watch the Movies from Many Angles"

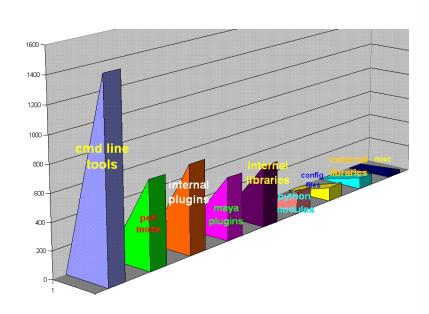


#### We Do Test Proprietary Tools





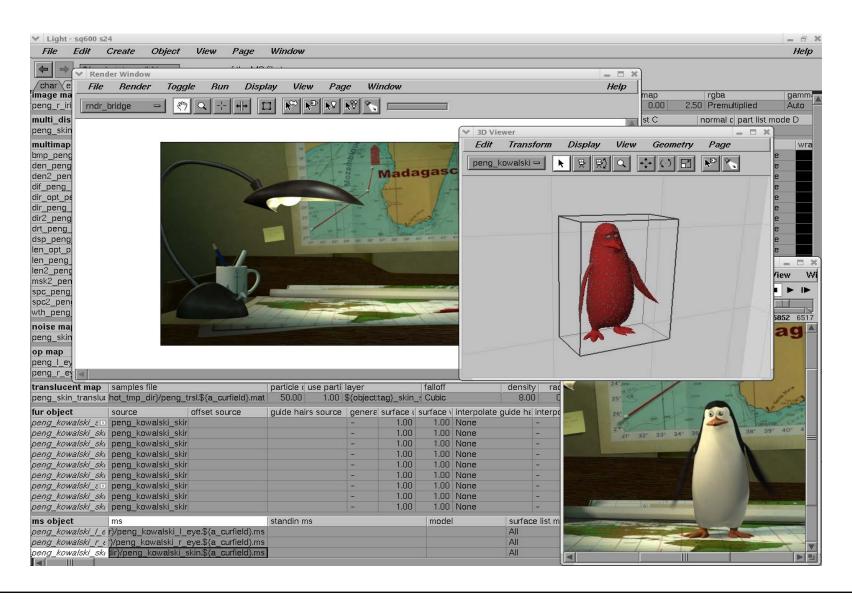
# A Large Toolset With Legacy Code Developed Over 20 Years



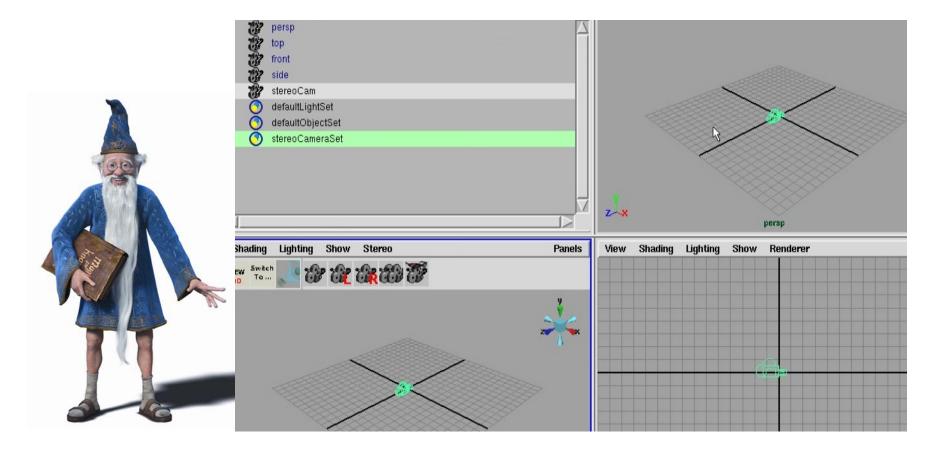
Number of tools/modules/libs



#### Complex Toolset



# Heavily Customized Third Party Apps



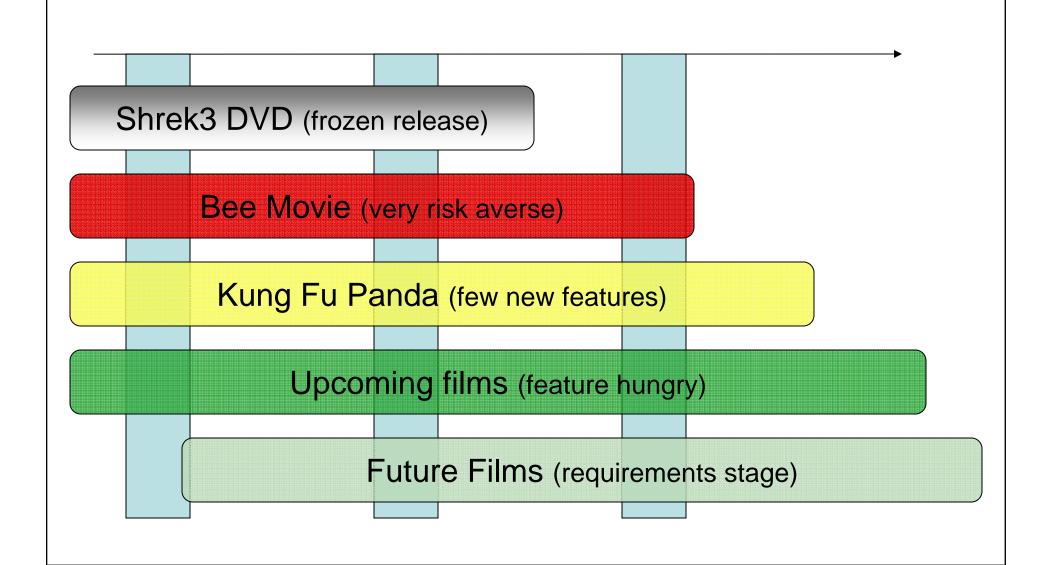
### Multi-configuration Testing

#### Test Summary - Jul 17

Version	Date	Host	Purify	Failure Ratio	Tests	<b>Failures</b>	<b>New Failures</b>
WS4 32.dbl.dev	Jul 17	mangle		~~ <u> </u>	<b>58</b>	1	1
WS4 32.dbl	Jul 17	mangle		~	58	0	0
WS4 64.dbl.dev	Jul 17	salem		~~~·	58	2	2
WS4 64.dbl	Jul 17	salem		~ <u> </u>	58	8	2
WS3 32.dbl.dev	Jul 17	vanquish			58	2	2
WS3 32.dbl	Jul 17	vanquish		\	□ 58	8	2
mo							
Version	Date	Host	Purify	Failure Ratio	Tests	Failures	New Failures
WS4 32.dbl.dev	Jul 17	mangle			3	2	0
WS4 32.dbl	Jul 17	mangle		· _	□ 3	2	0
WS4 64.dbl.dev	Jul 17	salem		•	3	3	0
WS4 64.dbl	Jul 17	salem		•	3	3	0
WS3 32.dbl.dev	Jul 17	vanquish			3	3	0
WS3 32.dbl	Jul 17	vanquish		^~~	□ 3	2	0
RaTS							
Version	Date	Host	Purify	Failure Ratio	Tests	Failures	New Failures
DEV 64.dbl	Jul 17	op_farm			439	28	22
DEV 32.dbl	Jul 17	ox_farm			438	28	22
2007.07 64.dbl	Jul 17	op_farm	822		437	6	1
2007.06 64.dbl	Jul 17	op_farm	-		425	2	1
2007.05 64.dbl	Jul 17	op_farm			424	2	1
2007.04 64.dbl	Jul 17	op_farm			424	2	1
PeRCS							
Version	Date	Host	Purify	/ Failure Ratio	Tests	Failures	New Failures
data.dev	Jul 16	mangle	-		3	3	-

Generated Jul 17, 10:04am

#### In House Customers, But...



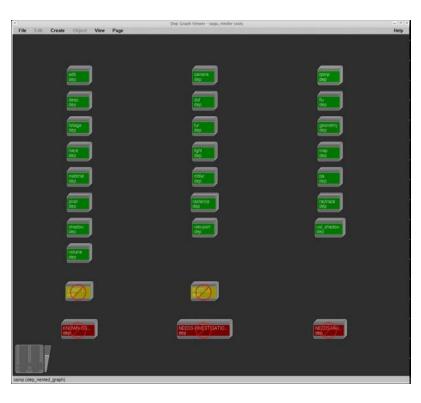
### Help Dev Help You

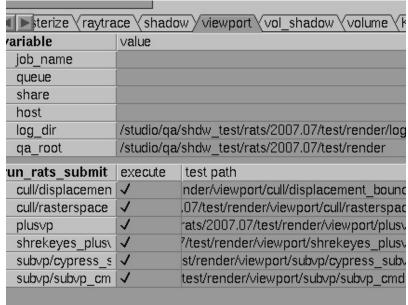


#### Enable Dev to Write QA Tests

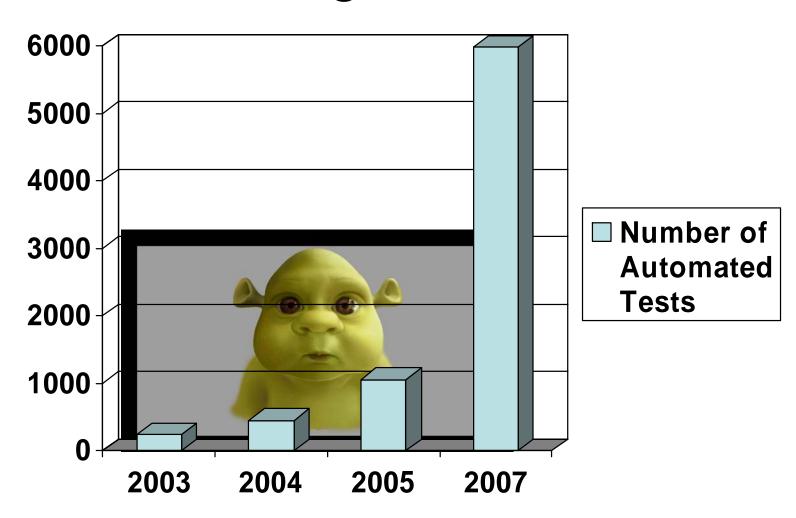


#### Enable Dev to Run QA Tests Too

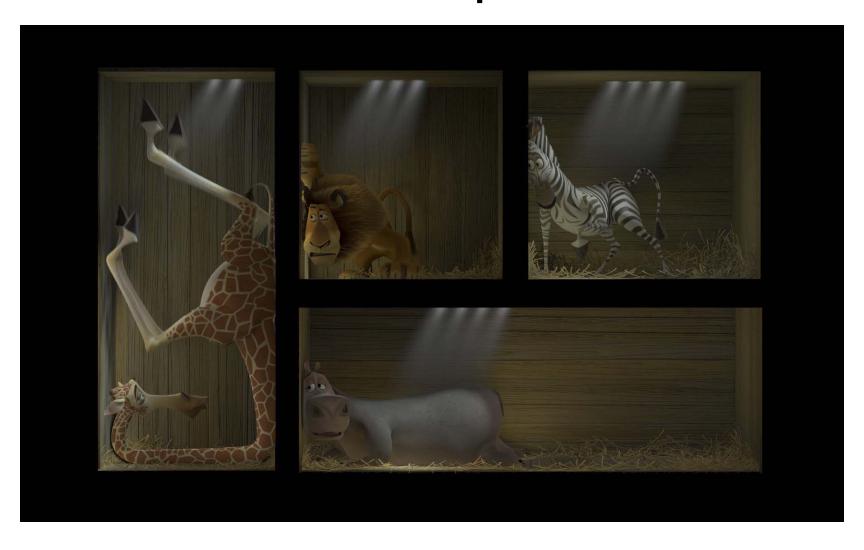




### Developer Test Contributions Can Make a Huge Difference



### Communication Makes or Breaks the Partnership with Dev



# Instantly Understood by Busy Folks: Sparkline Summaries\*

http://info.anim.dreamworks.com/rig/home/regression.html

Rig Crash trend last 2 months

Questions: wbilton jwilliams kurt



\*See http:://www.edwardtufte.com for more info about sparklines

### QA Dashboard: Also Uses Sparklines

#### Test Summary - Jul 10

R	ig									
	Version	Date	Host	Purify	Failure Ratio		Tests	Failures	New Failures	
	WS4 32.dbl.dev	Jul 10	mangle				58	51	0	
	WS4 32.dbl	Jul 10	mangle				58	9	0	
	WS4 64.dbl.dev	Jul 10	salem		~~~•		58	58	0	
	WS4 64.dbl	Jul 10	salem		•		58	58	0	
	WS3 32.dbl.dev	Jul 10	vanquish				58	51	0	
	WS3 32.dbl	Jul 10	vanquish				58	8	0	
Emo										
	Version	Date	Host	Purify	Failure Ratio		Tests	Failures	New Failures	
	WS4 32.dbl.dev	Jul 10	mangle				3	2	0	
	WS4 32.dbl	Jul 10	mangle		•		3	2	0	
	WS4 64.dbl.dev	Jul 10	salem		•		3	3	0	
	WS4 64.dbl	Jul 10	salem		•		3	3	0	
	WS3 32.dbl.dev	Jul 10	vanquish		· · ·		3	3	0	
	WS3 32.dbl	Jul 10	vanquish		·~~·		3	2	0	
RaTS										
	Version	Date	Host	Purify	Failure Ratio		Tests	Failures	New Failures	
	DEV 64.dbl	Jul 10	op_farm		٨		434	4	0	
	DEV 32.dbl	Jul 10	ox_farm		٨		435	5	0	
	2007.06 64.dbl	Jul 10	op_farm				422	0	0	
	2007.05 64.dbl	Jul 10	op_farm				422	0	0	
	2007.04 64.dbl	Jul 10	op_farm				421	0	0	
	2007.03 64.dbl	lun 13	op farm				407	2	1	

#### Suite Level Detail

#### Tests for Cf.64.dbl-2007.03 - 13 Jun 2007

Total New Failures: 0
Total New Successes: 0

Total Passed: 405

Total Failed: 2

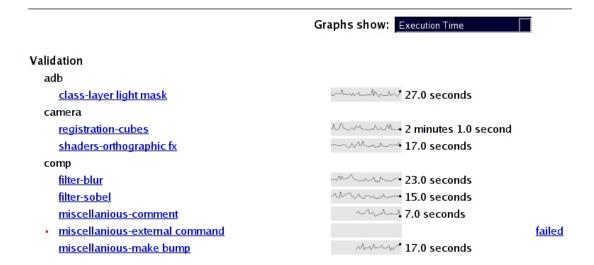
Change in Total Execution Time: 0.0 seconds
Change in Maximum Memory Usage: 0 Bytes

Key

× New Failure

Old Failure

Success



#### **Test Level Details**

#### miscellanious-external command: Unknown Failure

↑ previous | next ↓

/studio/qa/shdw\_test/rats/data/2007.03/Validation/comp/miscellanious-external\_command

Output:

```
JOB STARTED
                 463973
Job ID
                 dderyke|2957055|cf|sqqa_render|srats|render.run|0|render|
Job Name
Execution Host
Netcache
Working Directory:
/studio/cf/rndr/prod/sqqa_render/srats
Batch Job Env:
sourcing b_job_env for prod: cf seq: sqqa_render shot: srats
/rel/map/cf.64.dbl-2007.03/bin/run -exit_on_full -ani_set a_coremap_name
```

Last Successful Run Date:

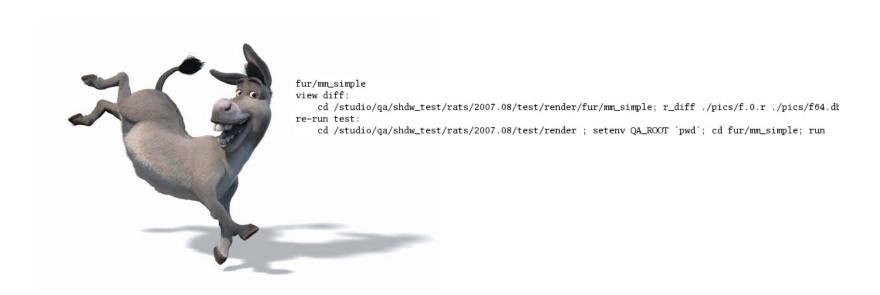
Bring up the Debugger: cd /studio/qa/shdw\_test/rats/data/2007.03/Validation/comp/ddd /rel/map/cf.64.dbl-2007.03

/studio/qa/shdw\_test/rats/data/2007.03/Validation/comp/miscellanious-external\_command

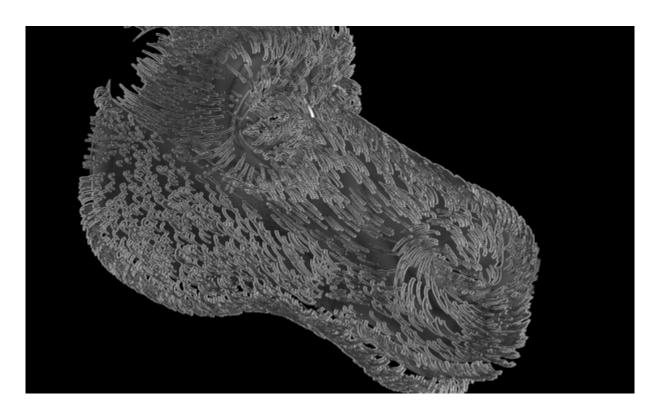
#### Push, Don't Just Publish

```
Subject: FAILED: RATS - kfp.64.dbl-2007.08 Sat Jul 7 09:35:50 2007
      From: Dennis DeRyke < Dennis. DeRyke@pdi.dreamworks.com>
       Date: 07/07/2007 09:35 AM
         To: qa-rats-reports@dreamworks.com, rnd-double@dreamworks.com,
             rnd-64bit@dreamworks.com
RATS (DreamWorks Animation Render Acceptance Test Suite)
Web based reports:
http://dept.anim.dreamworks.com/qa/cgi-bin/index.cgi/RaTS_Summary
DATE:
         Sat Jul 7 09:35:50 2007
ENV:
         kfp.64.dbl-2007.08
STATUS: FAILED
[5] failed tests found.
[431] passed tests found.
[436] total test results found.
See http://people.anim.dreamworks.com/~dderyke/rats/Rats/kfp.64.dbl-2007.08.html for:
1) A list of failed test cases.
2) Instructions for comparing expected images against resulting images.
3) Instructions for re-running the tests.
List of Failed Tests:
comp/transform/resize
comp/transform/scale
comp/transform/transform
fur/mm_simple
material/shaders/wax/simple_transmittance
```

# The Closer: Cut & Paste Problem Reproduction



### Critical: Eliminate False Positives



Open source Perceptual Diff'ing tool by Hector Yee Available for Download: http://pdiff.sourceforge.net

#### Success!



Subject:Re: FAILED: RATS - bees.64.dbl-2007.04 Wed Apr 25 10:00:46 2007

Date:Wed, 25 Apr 2007 11:27:23 -0700

From:B.Developer

To:D.QA

CC:rats-report

These failures were caused by my patch to the ani library (see

http://supportq.anim.dreamworks.com/cgi-bin/SupportQ?cmd=view\_case&arg=192650)

The shading library and doos have been fixed and rebuilt. I re-ran these tests and they're passing now.

-B

D. wrote:
> RATS (DreamWorks Animation Render Acceptance Test Suite)
> -----

> Web based reports:

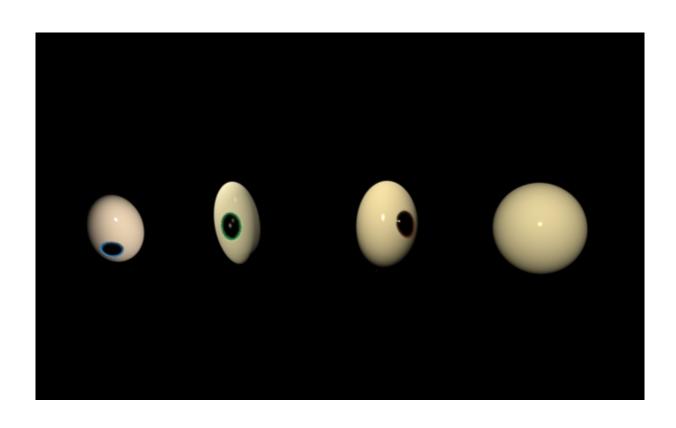
> http://dept.anim.dreamworks.com/qa/cgi-bin/index.cgi/RaTS\_Summary

>

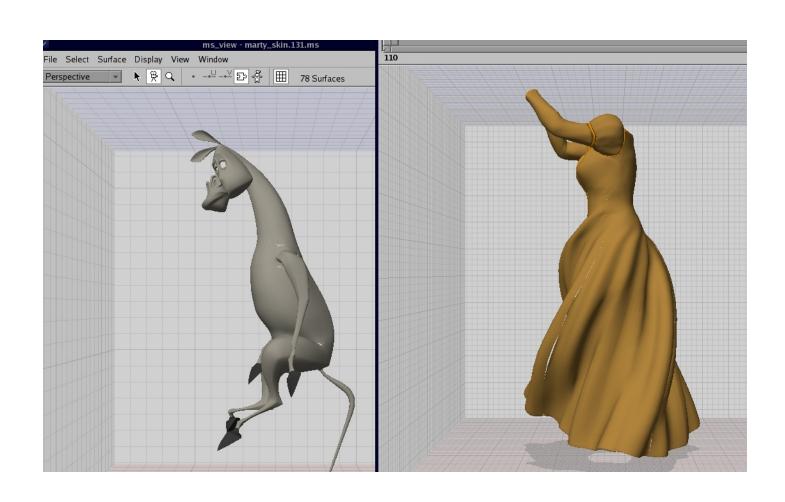
> DATE: Wed Apr 25 10:00:46 2007 > ENV: bees.64.dbl-2007.04

> STATUS: FAILED

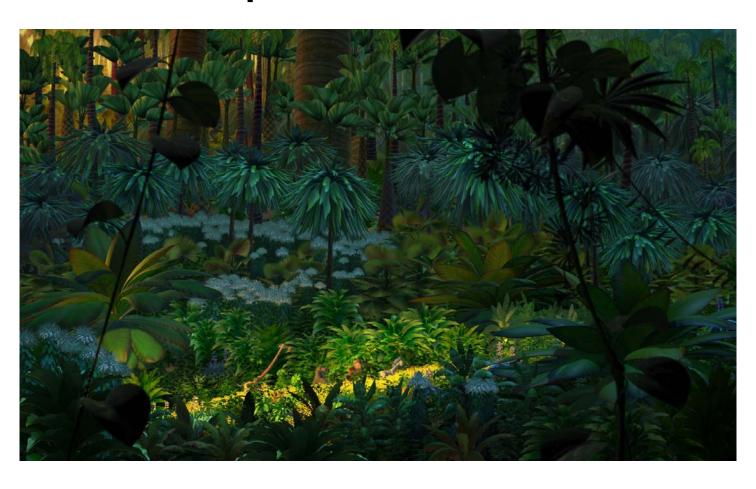
# Limited Specs? Use Bugs to Identify High Risk Areas & Create Hybrid Unit/Functional Tests



# Work With Customers To Identify High Impact Areas



# Exploit Indirect Testing: Example Render Test



#### **Customer Communication Ideas**

- Daily Testing Status Newsletter anyone can receive
- Regular meetings between QA and key customers: how can we help you?
- Know your customer's concerns and advocate

#### Developer Communication Ideas

- Daily Automated Test results that can be cut and pasted to reproduce
- Regular meetings between QA technical leads: How can we help you?
- Regularly ask Dev for unit tests you can take over to extend test suites
- Submit your own feature requests for automation hooks; mine your bug data to demonstrate the value
- Take over the creation of Release Notes: forces your team to really learn what is in each release

#### Management Communication Ideas

- Subscribe your management to your testing newsletter
- Subscribe your management to your automation results, or at least summarize them weekly
- Atta-boys to developers who help QA; copy their manager and yours
- Share what you learn meeting with customers with your management and development

#### More Management Wrangling

- Be realistic about what you can and cannot test
- Communicate constraints to Management and Development
- Explain your prioritizations
- Publish coverage information
- Be willing to change your priorities if needed.

#### Don't Freak Out

- Focus on what you CAN do, and reward your team for doing it
- Automate, automate, automate
- Present your tools and progress at department show and tell
- Sleep at night...tomorrow is another day

#### Happily Ever After

It may be a swamp, but it's YOUR swamp.

Love every slimy bit of it.

